**WEEKLY REPORT**

For the week beginning 19th of April 2021

**Important Notes:**

* This report is to be submitted by all interns under Aztech Internship Programme.
* **Due Date: By 6.30pm of every Friday**

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| **Day** | **Daily Work Updates** |
| **Monday** | LMS v3 three.js scene   * Added name overlay display on the lights * Fixed bugs with camera and light selection * Added hotkeys to select groups * Added show/hide button for readme/instructions |
| **Tuesday** | LMS v3 three.js scene |
| **Wednesday** | LMS v3 three.js scene   * Move to light (camera) function added * Split some functions from scene to separate file * Fixed bugs with error message display and camera * Edit light name added |
| **Thursday** | LMS v3 three.js scene   * Cleaned up code * Selection box for multi select is technically working, but fails to render the box and causes a bug with outlining |
| **Friday** | LMS v3 three.js scene   * Selection box completed |

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| B. STUDENT REFLECTION/ FEEDBACK |
| * Basic functionality (adding/removing lights, change name, toggle mode etc.) completed |

**Submitted by:**

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| **Name :** | **Tan Kok Hwee Murphy** |

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| **Date of Report :** | **23/4/2021** |